

KIOXIA

G2M
RESEARCH

The Next Flash Revolution
at Scale: Open Source
Software + Software-
Enabled Flash

G2M Research Webinar
Wednesday Nov 17, 2021

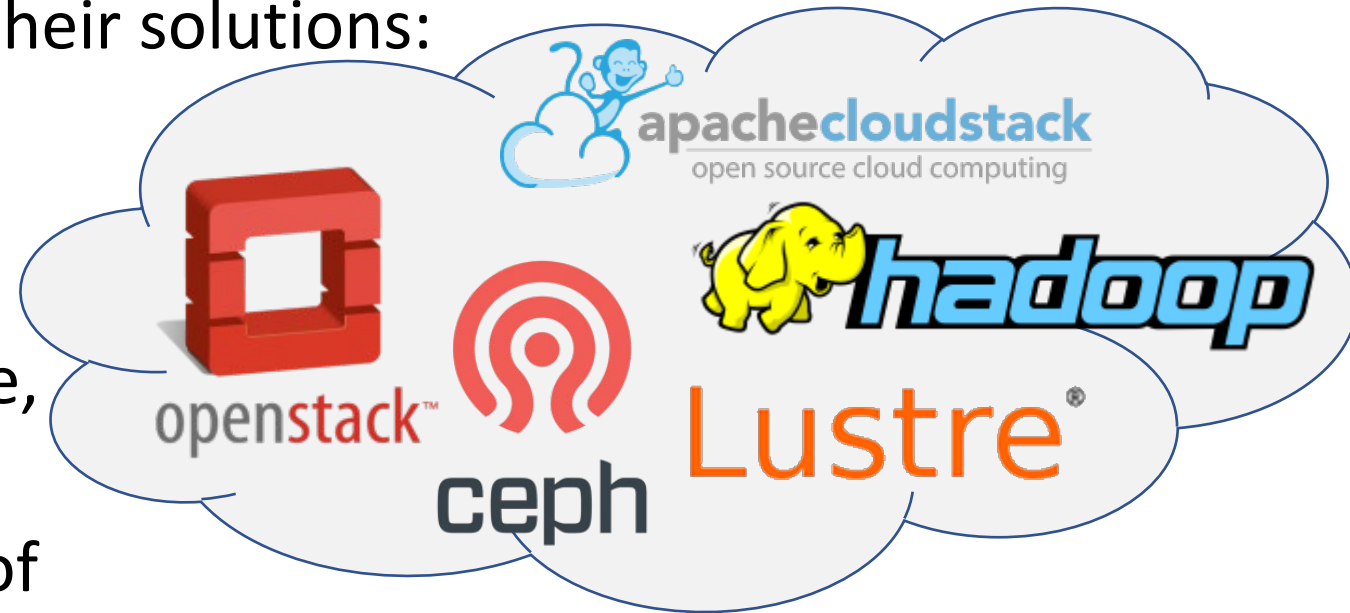
The background of the slide is a photograph of a server room. The room is dimly lit with a strong blue light emanating from the server racks. The racks are filled with various electronic components, including circuit boards, fans, and indicator lights. The floor is made of large, light-colored tiles that reflect the blue light. The perspective is from a low angle, looking down a long aisle between the server racks.

G2M Research Introduction and Ground Rules

Mike Heumann
Managing Partner, G2M Research

- **Ground Rules and Webinar Topic Introduction (G2M Research)**
- **Requirements of flash at scale**
- **Live survey**
- **Software-Enabled Flash™ technology introduction**
- **Meeting the needs of flash at scale**
- **Audience Q&A**
- **Wrap-Up**

- Open-source storage software packages are utilized by hyperscalers and cloud service providers (CSPs) in their solutions:
 - Ceph
 - Hadoop
 - OpenStack
 - * CloudStack
 - * Lustre
- These packages are highly tunable, customizable, and extensible
- The applications that run on top of these storage packages often have very different performance needs
- Extending this “tunability” to the flash media itself could significantly increase the performance of these applications



Kioxia/G2M Research Webinar on Software-Enabled Flash™ Memory



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G2M

RESEARCH

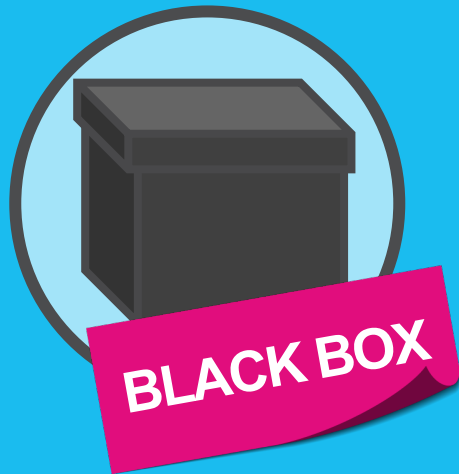
The Next Flash Revolution at Scale: Open Source Software + Software-Enabled Flash™ Technology

**Memory & Storage Strategy Division
KIOXIA America, Inc.**

Change is needed
in **cloud flash** storage

Flash Storage

A legacy drive issue . . .



Legacy Protocols:

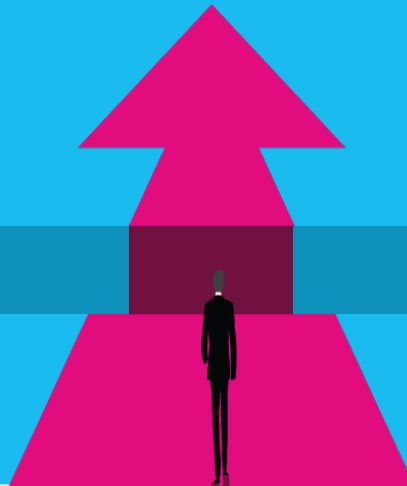
- SAS
- SATA
- Block
- ZNS



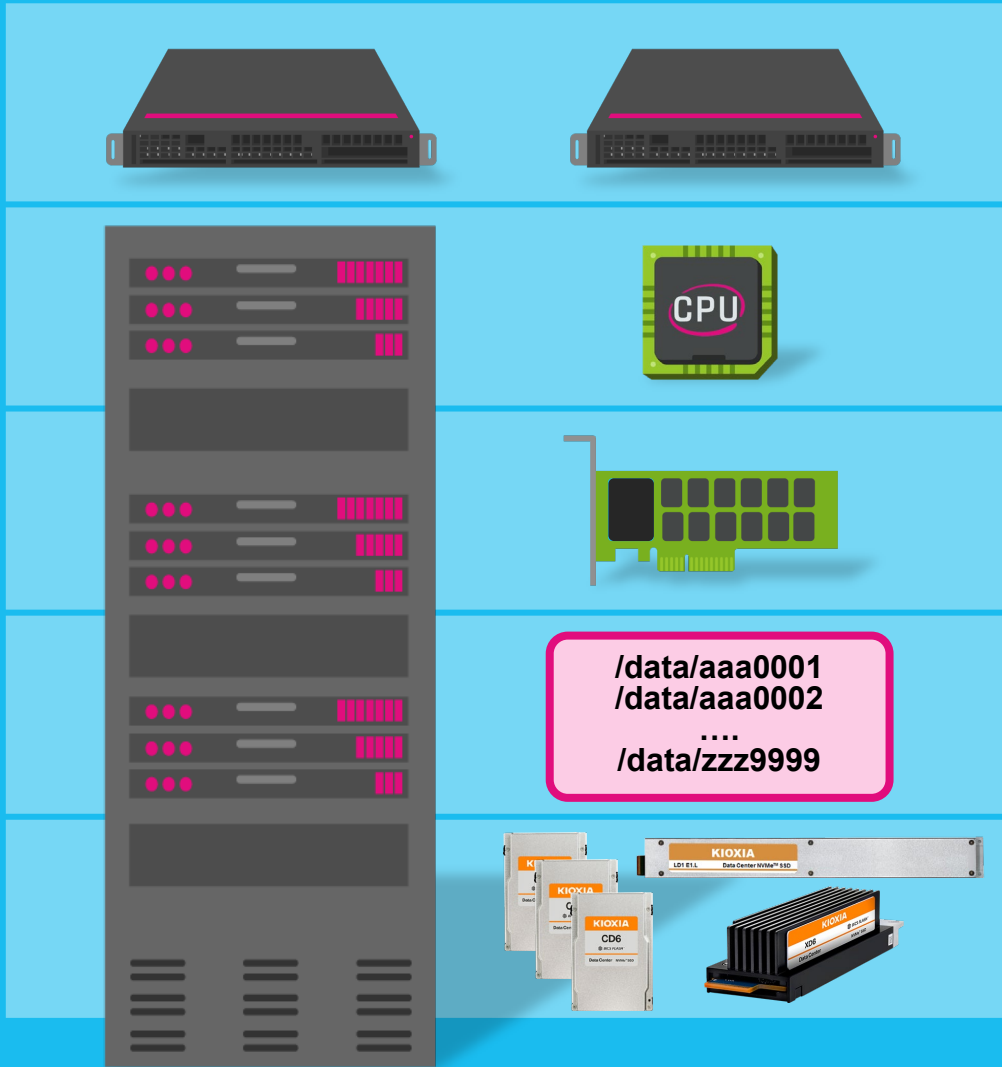
Protocols fixed by device type can never adapt to changes...

Cloud industry issues with fixed protocols:

1. Functions limited by device protocol
2. Difficult to adapt to changing workloads
3. A complex supply chain



“Software-Defined *you name it*” rules the rack



Software-Defined Networking

Software-Defined Computation

Software-Defined Hardware

Software-Defined Storage

**It's now time to apply the
same logic to flash...**

What if **Flash**
was Software Defined?

Introducing;

Software-Enabled Flash™ Technology

A host-managed, software defined approach to flash hardware

**Fundamentally
redefines the
relationship
between host
and solid-state
storage**

- **Brings control of media to the host**
- **Host applications have complete control over storage functionality and behavior**
- **Solves legacy overhead problems and enables new features**
- **Maximizes flash flexibility, performance and parallelism...**

in other words, VALUE!

Software-Enabled Flash™ technology

Designed for flash storage innovation

- Sheds the legacy HDD paradigm
- Defines protocol through a software API
- Adapt and customize to your storage requirements
- Easily change protocols with a simple driver change
- Develop customized implementations from the host side

 A powerful way
forward for flash.

BENEFITS

Advantages of a software defined-flash solution

Deploy the full power and capabilities of flash

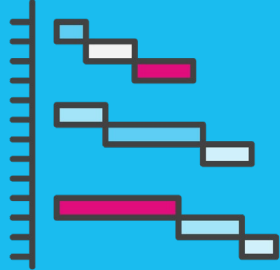
- **Single adaptable flash device hardware SKU (TCO)**
- **Fast time to market with new flash geometries**
- **Easily adapted to new application requirements**
- **Reference source code and large code reuse**
- **SEF handles the low level flash for you**

Which open-source storage platforms are utilized in your organization? (**choose all that apply**):

- | | |
|----------------------|-----|
| • Ceph: | 43% |
| • CloudStack: | 0% |
| • Hadoop: | 29% |
| • Lustre: | 14% |
| • OpenStack: | 71% |
| • Other: | 29% |
| • None of the above: | 14% |

Software-Enabled Flash™ Technology is software-defined flash

VALUE



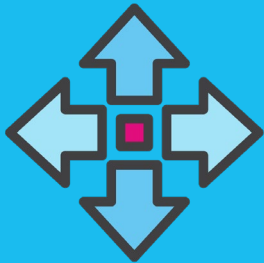
Time to market

Accelerates transition to newest flash generations



Resource allocation

Focus development where it matters most



Maximize your flash

Adapt and change flash as workloads change

**Redefines the
relationship
between host
and solid-state
storage...**

A Software Enabled API

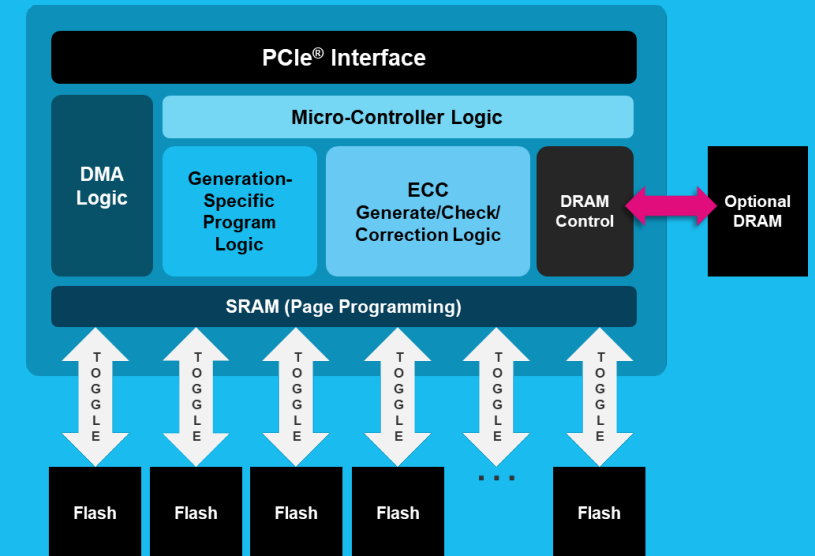
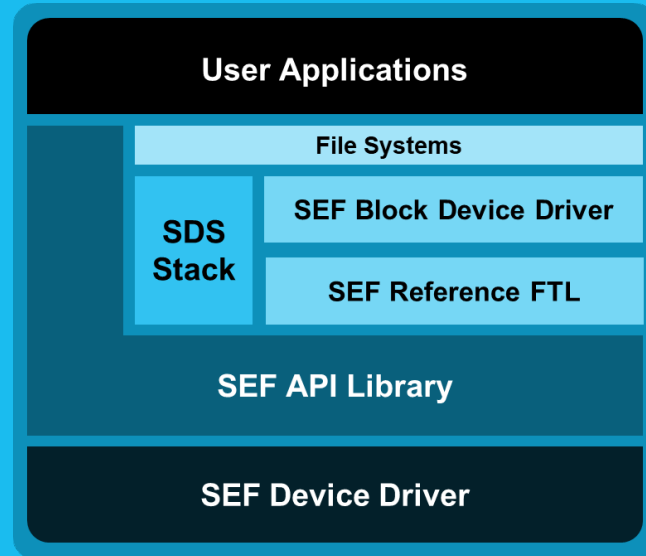
- 1 A software enabling technology built around an open source flash-native API
- 2 It delivers a rich interface of functions and tools to simplify storage innovation
- 3 The API abstracts flash details enabling future generations of flash to work without code changes
- 4 Allows any flash vendor to build and optimize their flash to the API
- 5 KIOXIA will be providing sample source code, documentation, and libraries

**Software-Enabled
Flash Technology**

**is not
software
but it is**

**software
enabled.**

Software *and* Hardware Working Together



- Data placement
- Workload / tenant isolation
- Latency outcome control
- Buffer management

- Flexible DRAM configurations
- Host CPU offload
- Flash generation abstraction
- Advanced die time scheduling

(PCIe is a registered trademark of PCI-SIG)

Software API Benefits and Values

- Faster application time-to-market
- No need to build from scratch
- Base for new development
- New options for Virtualized/Containerized application classes
- Deploys the full power and capabilities of FLASH hardware
- The SDK will allow developers to evaluate Software-Enabled Flash without writing a single line of code

Host Applications

Software-Enabled Flash SDK

Software-Enabled Flash API

Software-Enabled Flash Device

ABSTRACTION

Abstract the flash with a software API

- Low-level flash management
- Flash type, vendor & generation
- Hardware isolation of flash die
- Expose/manage parallelism
- Read/write
- Latency
- Die time management
- Offloading host resources
- Lifecycle management



Flash programming, ECC, bad blocks



Noisy neighbors



Workload or performance lag



Garbage collection / wear leveling

FUNCTIONS

Software-Enabled Flash™ Capabilities



- 1 Multi-protocol
- 2 Data placement & workload isolation
- 3 Latency control & queuing

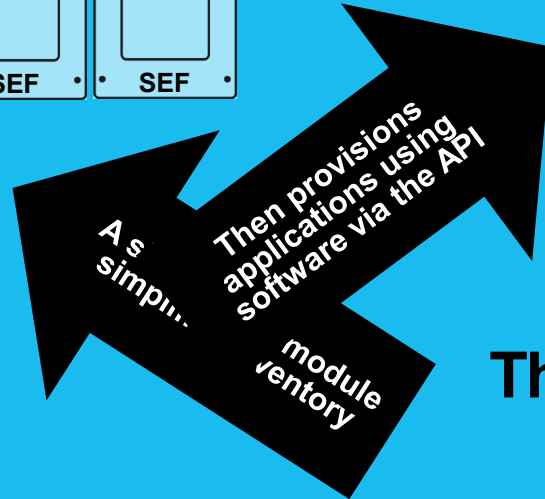
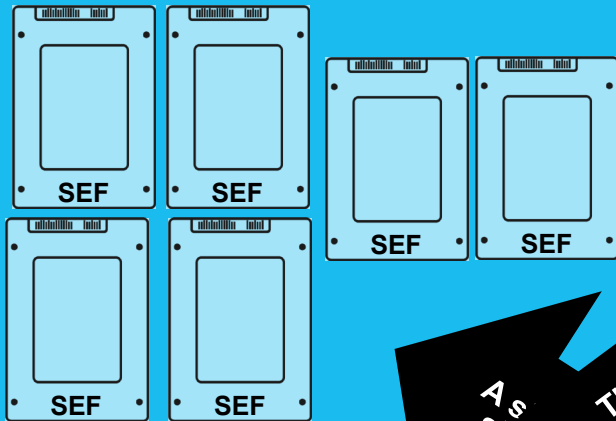
1 Multi-protocol

A SIMPLIFIED supply chain

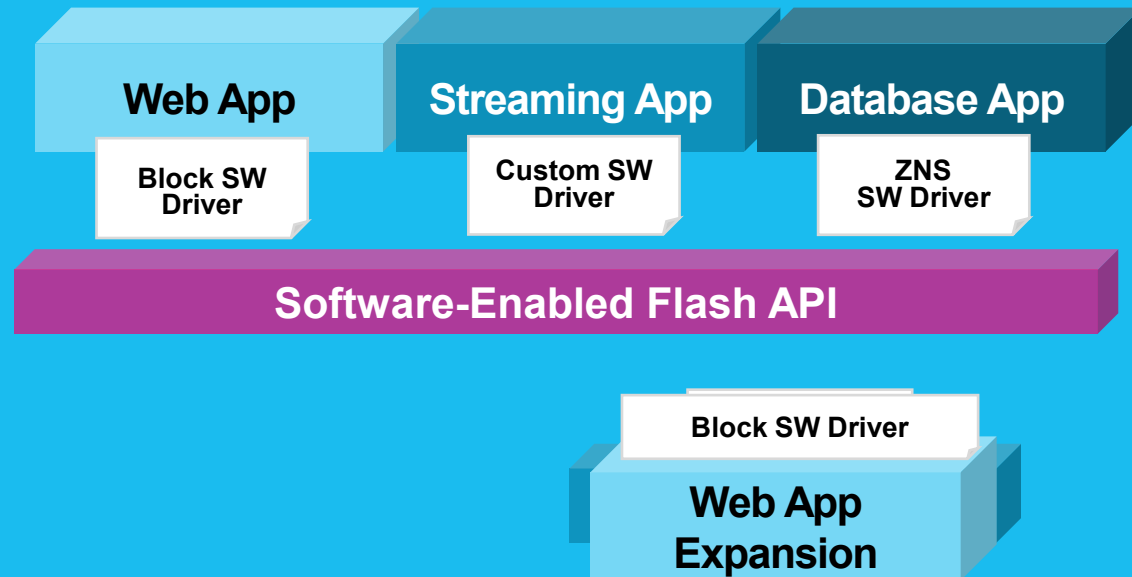
using a **Software-Defined** Flash Device

Sources a single flash device

Inventory of SEF devices

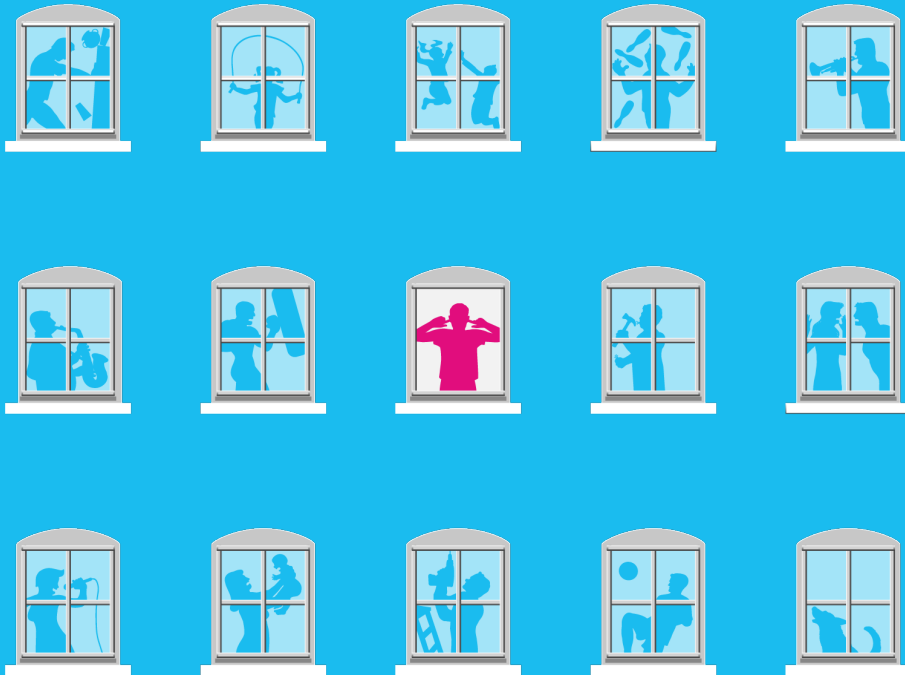


As **applications change**
simply change the software
to **redefine storage** functionality



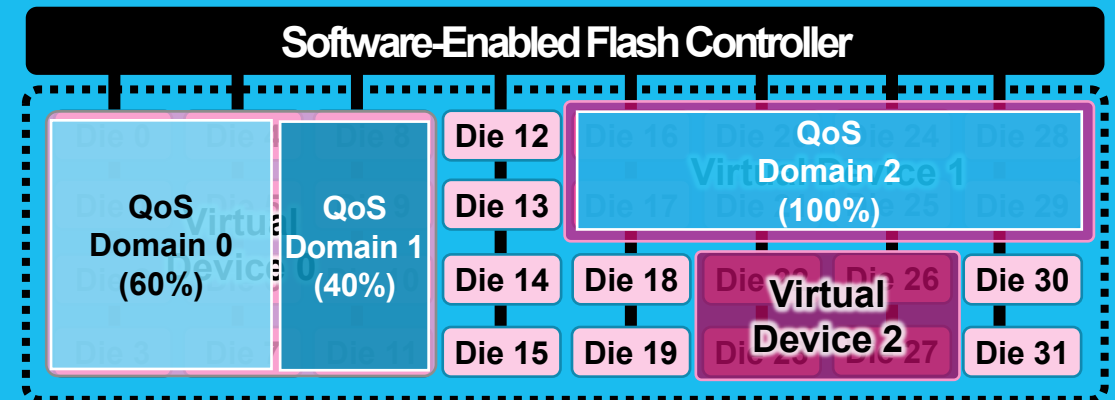
This new approach improves **TCO**
by sourcing a single storage module
and adapting its capability through software

Noisy Neighbor Problems ? Isolate tenants from each other



Noisy Neighbor Control

Define Data Placement Define and manage HW and SW QoS domains



Flash Die Isolation
(Virtual Device)

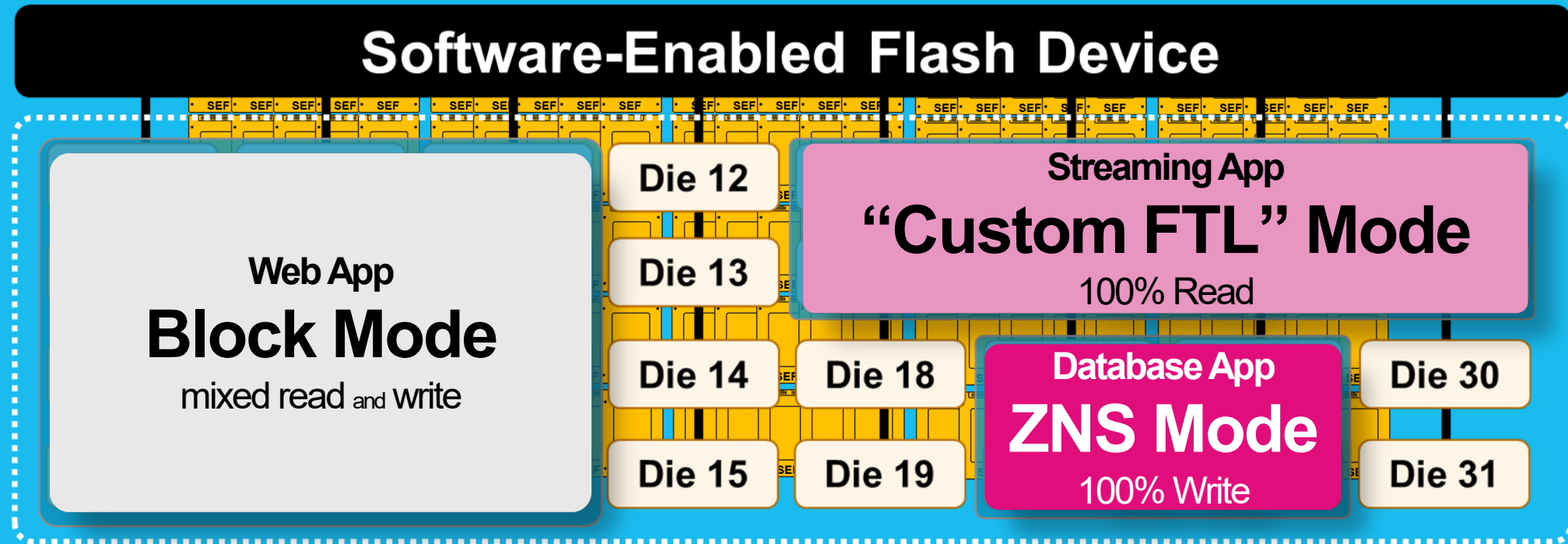
Hardware Isolation

Flash Block Isolation
(QoS Domain)

Software Isolation

- Unique security encryption by QoS domain
- Dynamically reconfigurable overprovisioning for each namespace
- Manage I/O resources of flash die on an application-defined basis

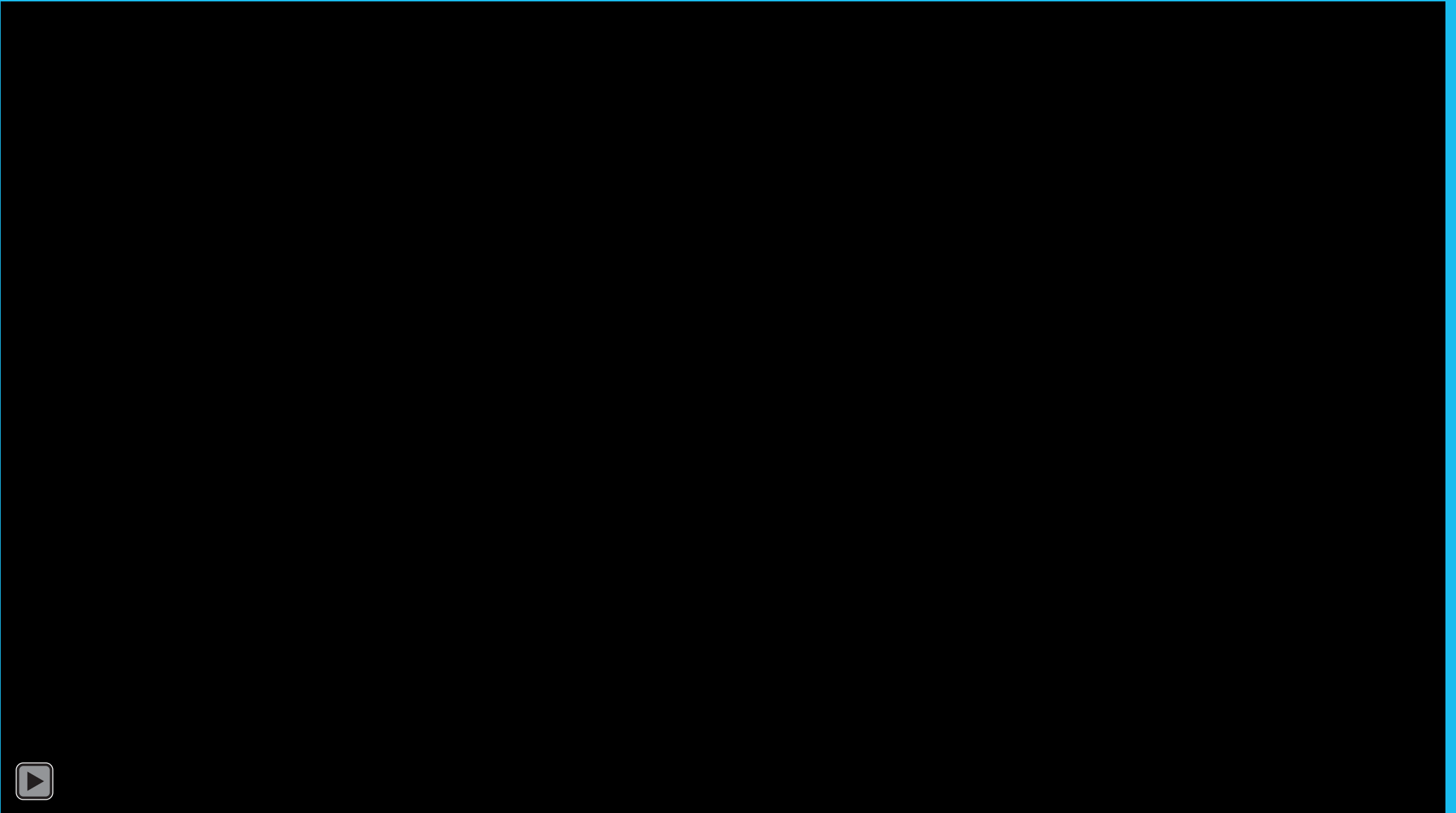
Software-Enable Flash™ technology deploys different protocols spanning 100's to 1,000s of devices to the individual flash die level



Workloads are physically isolated from each other

Data Placement, Workload Isolation and Multi-Protocol

DEMO

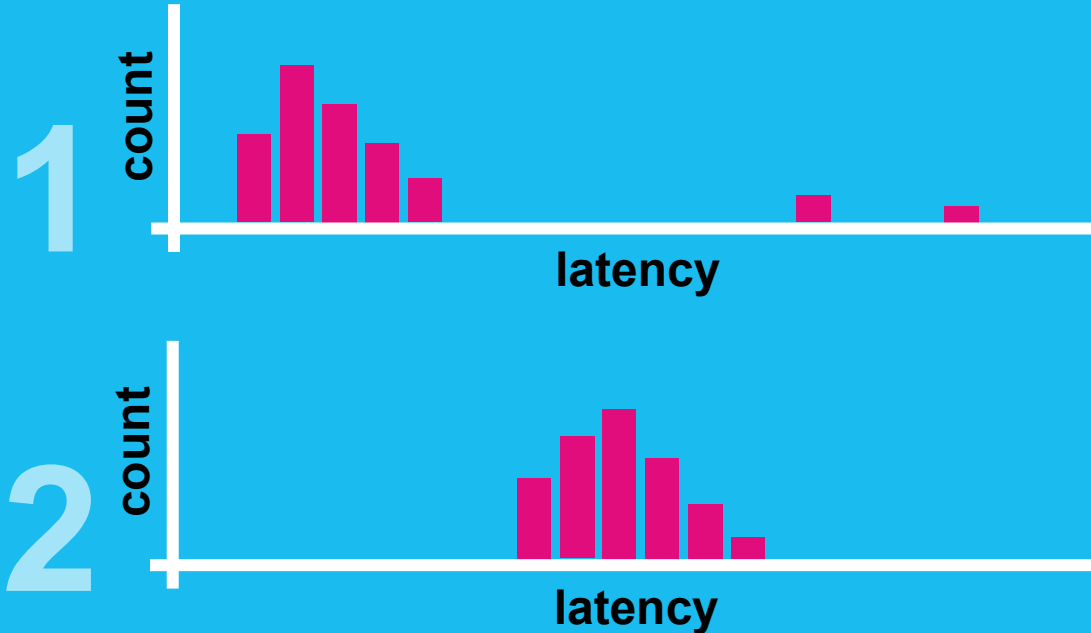


What is the average size of your open-source storage software based storage pools? (pick one answer):

- | | |
|---------------------------|-----|
| • Greater than 5 PB: | 0% |
| • Between 1PB and 5PB: | 0% |
| • Between 250TB and 1PB: | 0% |
| • Between 50TB and 250TB: | 0% |
| • Less than 50TB: | 20% |
| • Don't know: | 80% |

3 Latency Managed with Software Controls

Which is better ?

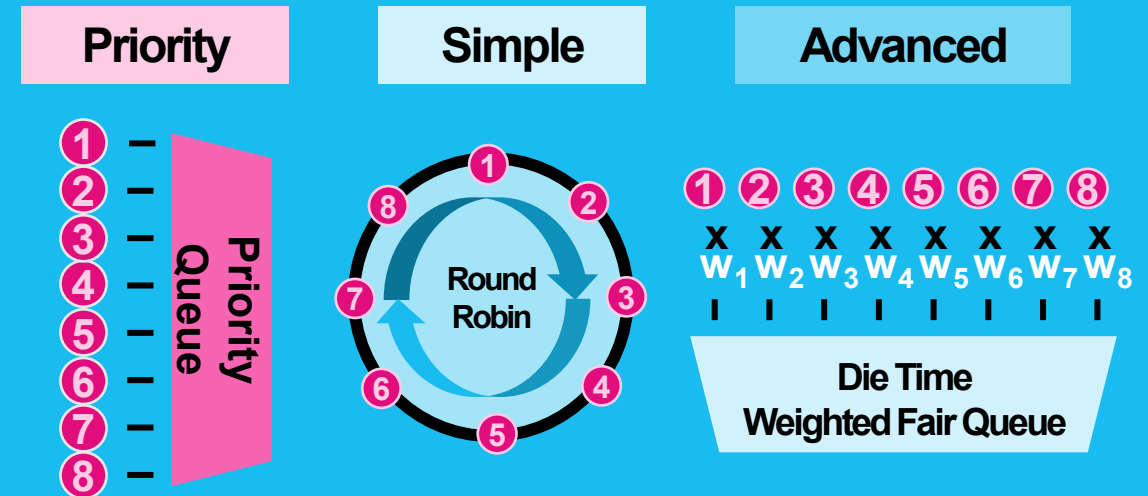


- Latency is driven by application requirement
- Faster IO (lower latency) with some outliers
- Consistent latency (with a little lower IO rates)
- Software-defined means you can tune the SSD to meet need

Manage and Deliver Latency Outcomes

Application control over queuing

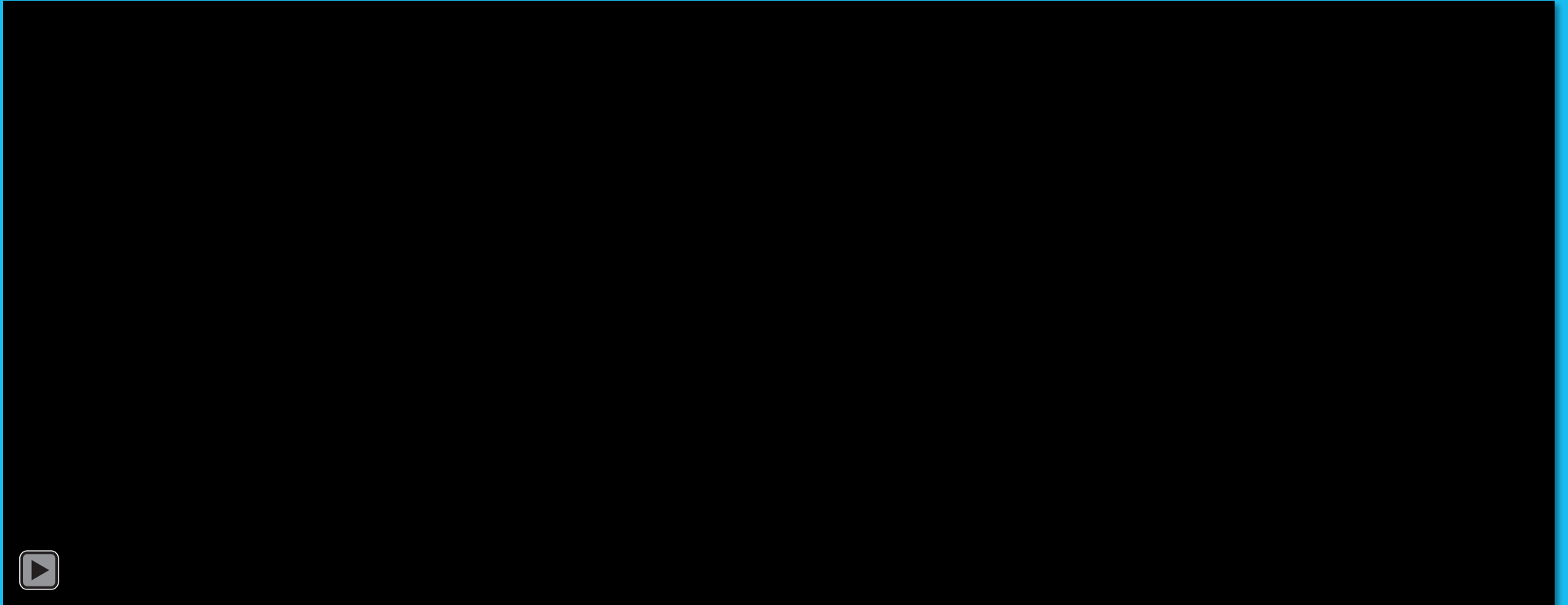
Three effective and useful advanced queuing modes



- Each virtual device has 8 FIFO command queues
- Host can specify a specific queue for each flash access command (read, program, erase) per QoS domain
- Scheduler handles suspend/resume for program & erase cmds

DEMO

Dynamic Latency Outcome Control



Quality-of-Service Domains **isolate** and **manage** individual workloads on a shared system

Adjust **workload priorities** and **latency outcomes** as needed to optimize total application responsiveness

MUCH MORE

There are many more “powerful and useful”
Software-Enabled Flash™ capabilities to explore...

- 1 Nameless write
- 2 Unified write buffers
- 3 Asynchronous event handlers
- 4 Lock-less high performance FTL
- 5 Direct access read
- 6 Flash health and lifetime extension
- 7 Abstraction of flash generations
 - Deploy MLC, TLC and QLC media – with code re-use

OPEN

An Open Standard for Vendors and Users

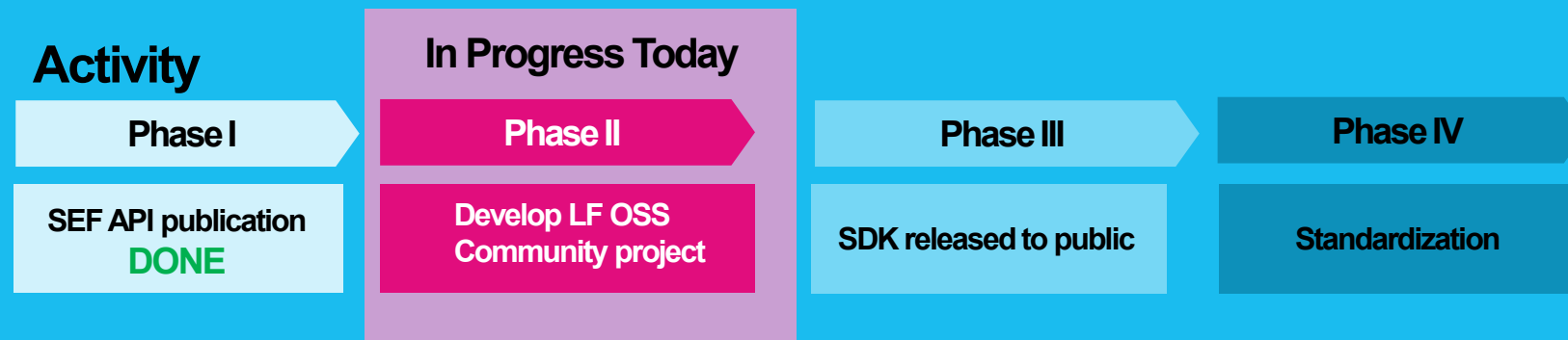


Working to establish an OSS project for Software-Enabled Flash™ Technology to enable developers, vendors and technology co-travelers to collaborate freely

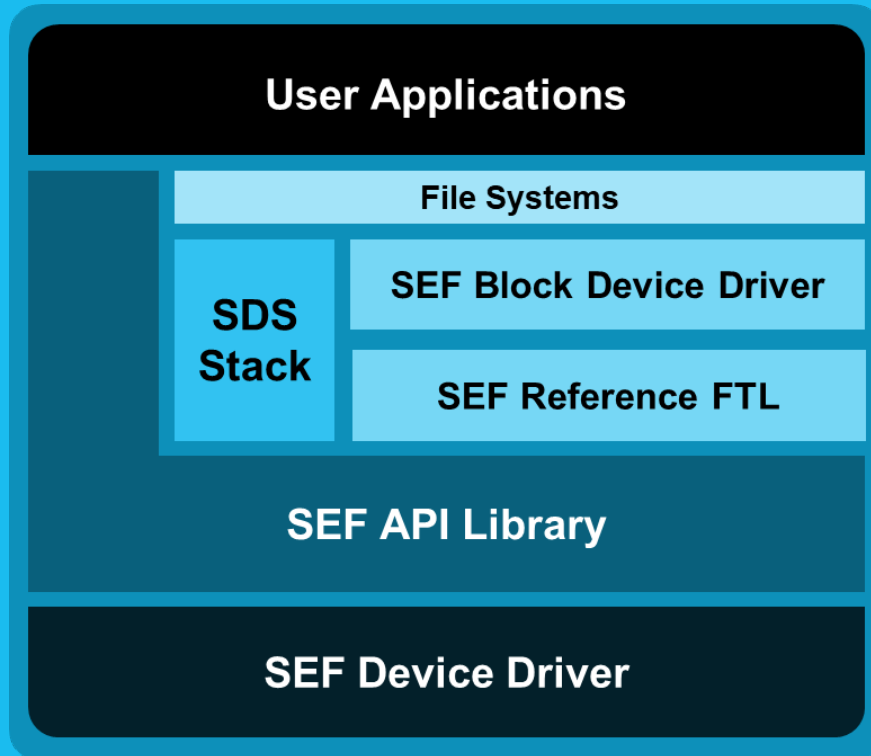
SEF Open Source: Objective & Activity

Objective

- Appeals to large data center customers
- Encourages broad adoption
- Enable co-travelers & second sources
- Community membership driven



What will be released through the project?



Documentation

- SEF API specification
- SDK document

Software Development Kit

- SEF Library
- SEF reference FTL
- SEF CLI
- SEF FIO
- SEF QEMU Block driver + ZNS
- NVMe™ Driver / IO_URING enhancements

NVMe is a trademark of NVM Express, Inc.

Software-Enabled Flash™ technology

The Software-Defined Flash API

- No need to design new hardware from scratch
- SEF handles the low level flash so you don't have to

Full control over:

- Latency outcomes
- Die & block level data placement control
- Mode switching with multi-protocol support
- Reference source code examples accelerate adoption
- Resulting in TCO and TTM advantages

The Open Source

SDK enables developers to

evaluate & test

Software-Enabled Flash

technologies **without**

writing a single line of
code

SUMMARY

Shed the legacy HDD paradigm – **Software-Defined Delivers:**

- Time to market with new flash; improves TCO
 - Full control over latency outcomes
 - Die & block level data placement control
 - Mode switching of personalities and protocols
-
- A base for rapid development & customization
 - Co-travelers supplying compatible controllers
 - 2nd source vendors interested
 - Potential to improve your TTM and TCO

- Define data placement, latency control and device protocol with a Software-Defined API
- Open Source project enables developers, second source vendors and industry co-travelers

Accelerating change through software...

Software-Enabled Flash™ technology

a force multiplier in data center economics

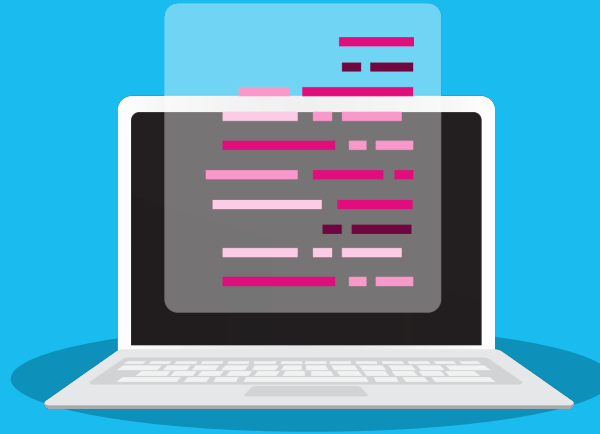
INFORM

Want to know more?



Website

www.SoftwareEnabledFlash.com



API

<https://github.com/kioxiaamerica>



Contact

sean.stead@kioxia.com



Audience Q&A

KIOXIA

Definition of capacity: KIOXIA defines a megabyte (MB) as 1,000,000 bytes, a gigabyte (GB) as 1,000,000,000 bytes and a terabyte (TB) as 1,000,000,000,000 bytes. A computer operating system, however, reports storage capacity using powers of 2 for the definition of $1\text{GB} = 2^{30} = 1,073,741,824$ bytes and therefore shows less storage capacity. Available storage capacity (including examples of various media files) will vary based on file size, formatting, settings, software and operating system, such as Microsoft Operating System and/or pre-installed software applications, or media content. Actual formatted capacity may vary.

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Effective **Marketing & Communications** with
Quantifiable Results